

Patrick Feeney

Cellphone: (401) 647-6685

Email: patrickfeeney1225@gmail.com

EDUCATION

Tufts University, Medford, MA

2020 - Present

- Computer Science Ph.D. Candidate, Advisor: Prof. Michael C Hughes
- Thesis Title: Noise Contrastive Estimation for Supervised Learning and Generalized Category Discovery
- Master of Science in Computer Science, 2023

University of Rhode Island, Kingston, RI

2016 - 2019

- Bachelor of Science in Computer Science and Bachelor of Arts in Mathematics
- GPA 4.0, Dean's List, Honors Society

RESEARCH EXPERIENCE

Research Assistant at Tufts University

2020 – Present

Deep Computer Vision Methods

- Developing novel contrastive deep learning methods for [supervised learning](#) and category discovery
- Identified challenges for applying [novelty localization](#) and [category discovery](#) models to real data

Deep Learning Novelty Detection, [Funded by DARPA](#)

- Produced [NovelCraft dataset](#) to benchmark deep learning methods for visual, symbolic, and multimodal novelty detection on complex scenes, utilizing scene reconstructions for automated visual label generation
- Coauthored paper with multiple teams on a framework to combine symbolic planning, reinforcement learning, and deep visual novelty detection to produce AI agents robust to changes in environment

Digital Humanities

- Collaborated with historians on [data mining](#) and [visualization systems](#) for ancient Roman letters

Vision Engineer at Vision Systems, Inc.

2019 - 2020

- Coauthored and orally presented [research published through IEEE AIPR 2019](#) on 3D position estimation of pedestrians from video without knowledge of camera position or rotation; [Funded by DARPA](#)
- Developed reinforcement learning method for creating cleaner probabilistic voxel reconstructions
- Created particle filter models utilizing projective geometry for satellite pose regression

Student Technology Assistant at University of Rhode Island

2018 - 2019

- Created [hurricane modeling software](#) written in Python and R with ocean engineering Ph.D. students
- Led development of multiple VR applications to research the use of VR in classes for undergraduates
- Developed websites for research data collection and K-12 education to meet the needs of external teams

HIGHLIGHTED PUBLICATIONS

[SINCERE: Supervised Information Noise-Contrastive Estimation Revisited](#)

Patrick Feeney and Michael C. Hughes

arXiv preprint, 2023

[NovelCraft: A Dataset for Novelty Detection and Discovery in Open Worlds](#)

Patrick Feeney, Sarah Schneider, Panagiotis Lymperopoulos, Liping Liu, Matthias Scheutz, Michael C Hughes

Transactions on Machine Learning Research, 2023

[Evaluating the Use of Reconstruction Error for Novelty Localization](#)

Patrick Feeney and Michael C. Hughes

ICML 2021 Workshop on Uncertainty & Robustness in Deep Learning, 2021

SKILLS

- Applying math and statistics to deep learning, computer vision, and data visualization
- Developing applications in Python, C++, C#, C, JavaScript, PHP, Java, R, Fortran, and more languages
- Utilizing DevOps practices: virtualization, automated building and testing (CI/CD), and version control